Quality Assurance Questionnaire

1. On a scale of 1 – 10 for difficulty where 1 is mind dulling easy and 10 is Difficult?

8

1. Would you say the predators and prey were balance in movement and detection?

yes

1. Do you think the predators should have a more fair or unfair chance against the prey?

Think they were good as is

1. What are your thoughts on this style of game?

It’s interesting, different kind of strategy

1. Would you see yourself playing a game like this recreationally?

Yea, I could see that

1. What do you like or dislike about the game?

It was a good strategy game.

Comments/Suggestions

Vary the number of enemies, shorter / longer paths

Traps / alarms

Bushes gurantee safe spot?

Stacks of rabbits / group noise

Keep the turn based style, allows players to think about a route / sacrifices

Board Game – could have multiple groups of rabbits controlled by different players, same could be said for the predators

Have people face off, keep turn based strategy